

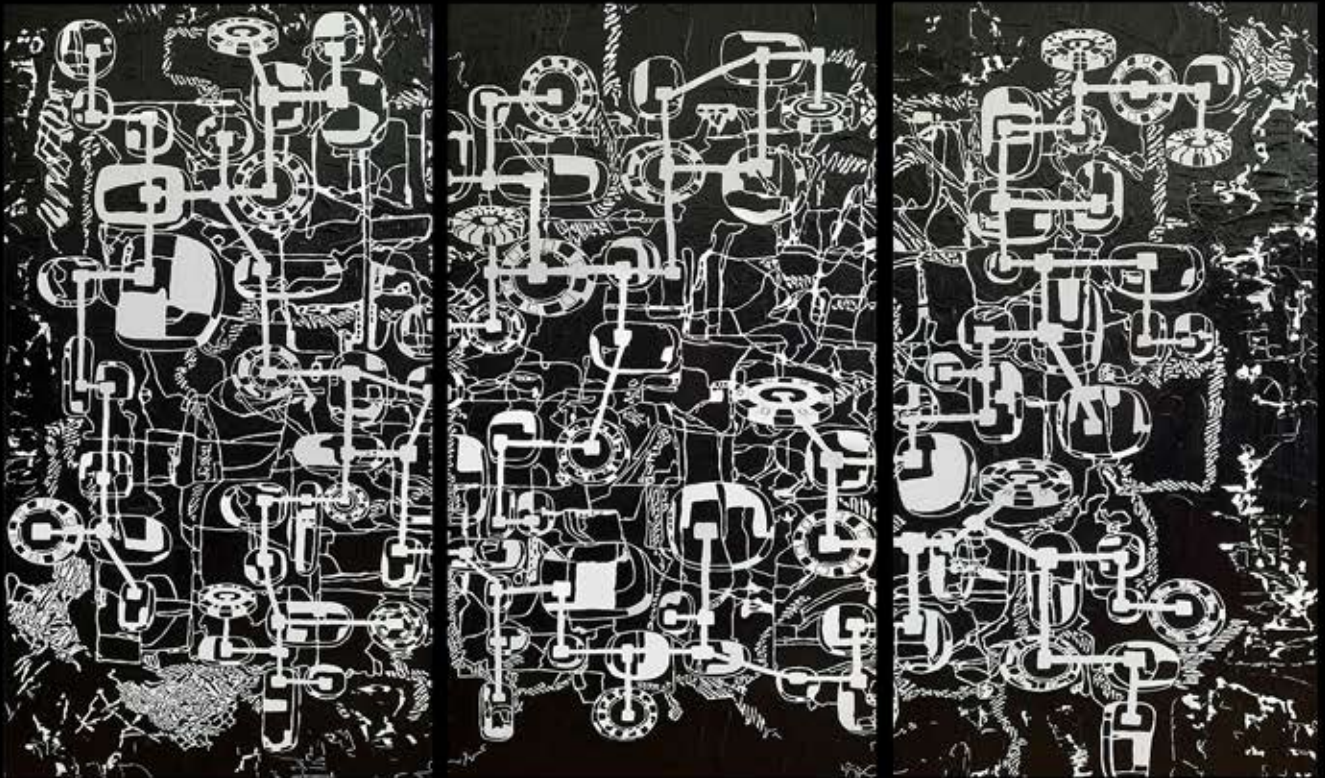
CLARA MAÏDA

A SOUND AND VISUAL INSTALLATION

A PROJECT IN PROGRESS

Lostery 3

2022



3 paintings on cotton canvas (50x100cm each)

White Gesso. Acrylic paintings (black, white). Pouring medium. White acrylic markers. Various palette knives

Lostery 3 is the last part of a triptych of sound and visual installations (with three 6-canal electroacoustic works: *Ipsa Ludo*, *Ipsa Lotto* and *Ipsa Primero*).

The series is articulated around tactical and strategy games (**Lostery 1**, chess), games of chance and money (**Lostery 2**, the casino and its slot machines, the roulette, the lottery) and games of tactics, money and bluff (**Lostery 3**, poker). The title of the series condenses the words "lost" and "Lottery".

Lostery questions two structural parameters which have a significant impact on our lives: on the one hand, the cogwheels of the societal machine in which we are immersed and which mostly conditions our destinies, and on the other hand, the notion of chance which divides individuals on the side of more or less lucky or unlucky according to the family context or the socio-political and economic system in which they live, the greater or the lesser freedom of choice given to them, etc.



3 acrylic paintings on cotton canvas (50x100cm)
34 round styrofoam discs with various dimensions (10cm, 15cm, 20cm, 25cm)
White Gesso. Acrylic paintings (black, white). Acrylic markers (white, black)

A few examples of the 34 painted styrofoam discs (various diameters: 10cm, 15cm, 20cm, 25cm)
White Gesso. Acrylic paintings (black, white). Pouring medium
Acrylic markers (white, black). Various palette knives





Black metal poker chip case
Black and white chips. Modiano poker cards. Poker Dealer chips
Black and white drawing related to the paintings on canvas and the projected image

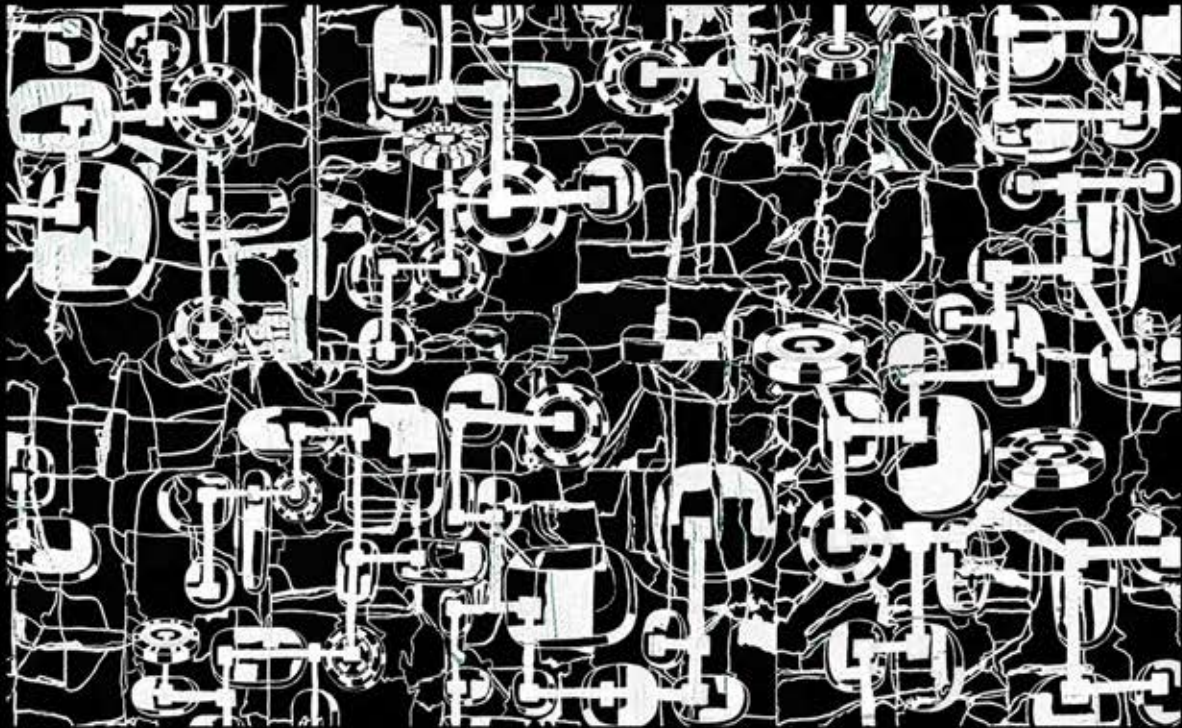


Image projected onto a screen

An abstract machinery is projected onto a screen. Its graphical black and white motifs recall the shape of the chips and the cards used for poker.

A triptych of paintings on canvas forms another assembling, echoing the black and white graphics of the projection and the built objects.

Real objects are placed on stands (a poker case with its black and white chips, dice, poker cards). 34 painted styrofoam discs and painted poker cards create a connection between the shapes of the real objects (chips, cards) and the graphical motifs of the machinery.